

# Computer Vision

## Day 3

2017, Tanta University

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# Previous Session

- Image Filtering:

1. Box Filter [`cv2.filter2D\(\)`](#)

```
dst = cv2.filter2D(img, -1, kernel)
```

2. Averaging

```
blur = cv2.blur(img, (5, 5))
```

3. Gaussian Blurring: Gaussian blurring is highly effective in removing gaussian noise from the image.

```
blur = cv2.GaussianBlur(img, (5, 5), 0)
```

4. Median Blurring: this is highly effective against salt-and-pepper noise in the images

```
median = cv2.medianBlur(img, 5)
```

# Edge Detection

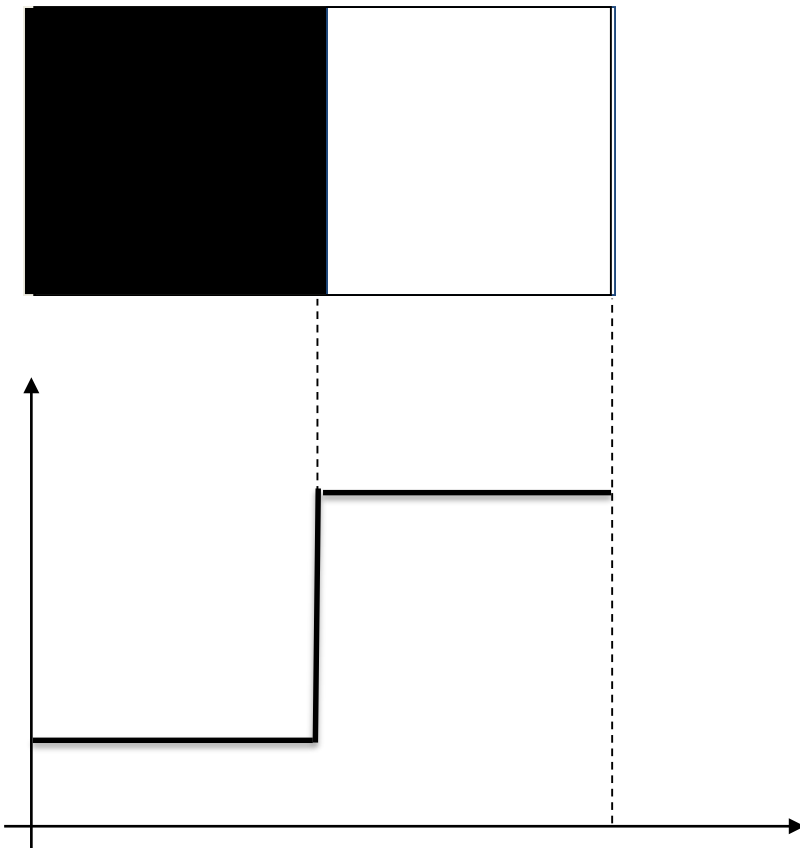
# Edge Detection?

*“The ability to measure gray-level transitions in a meaningful way.”*

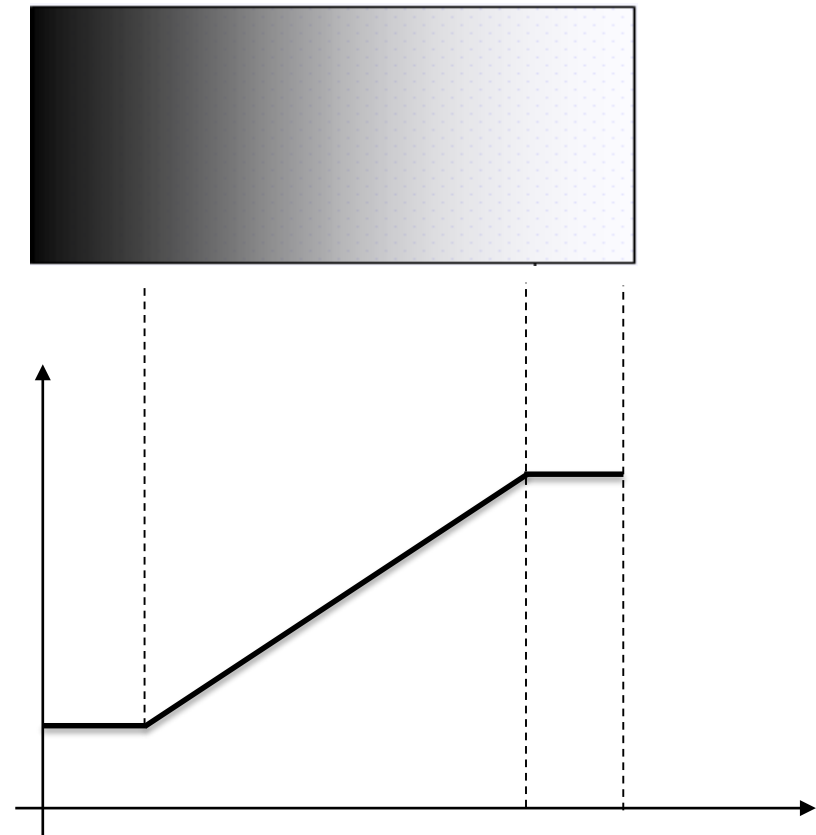
*(R.C. Gonzales & R. E. Woods – Digital Image Processing, 2<sup>nd</sup> Edition, Prentice-Hall, 2001)*

# Gray-Level Transition

**Ideal**

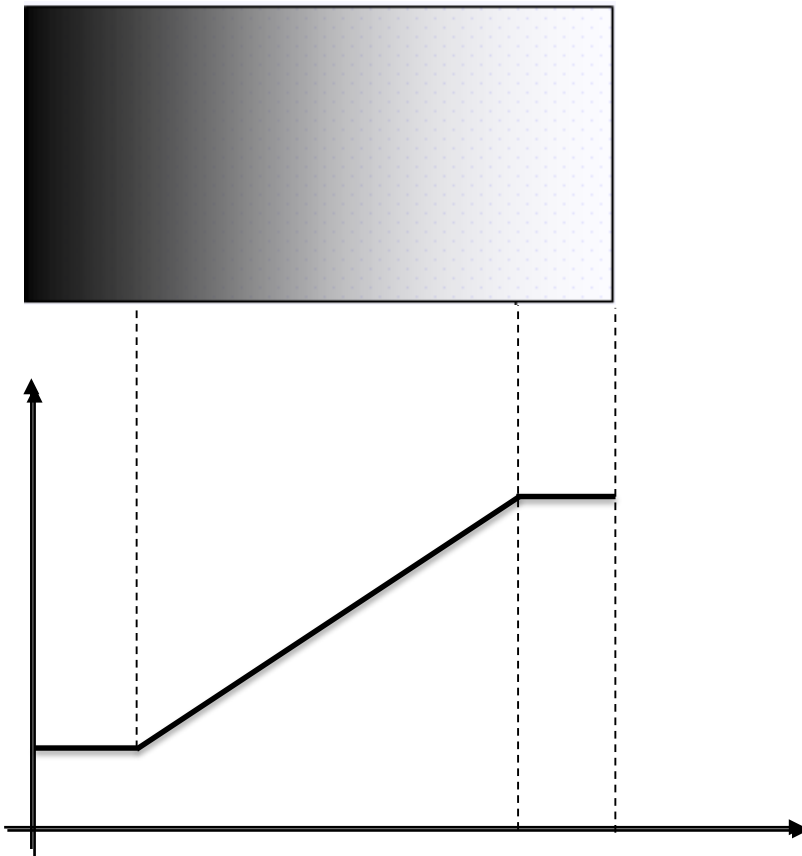


**Ramp**

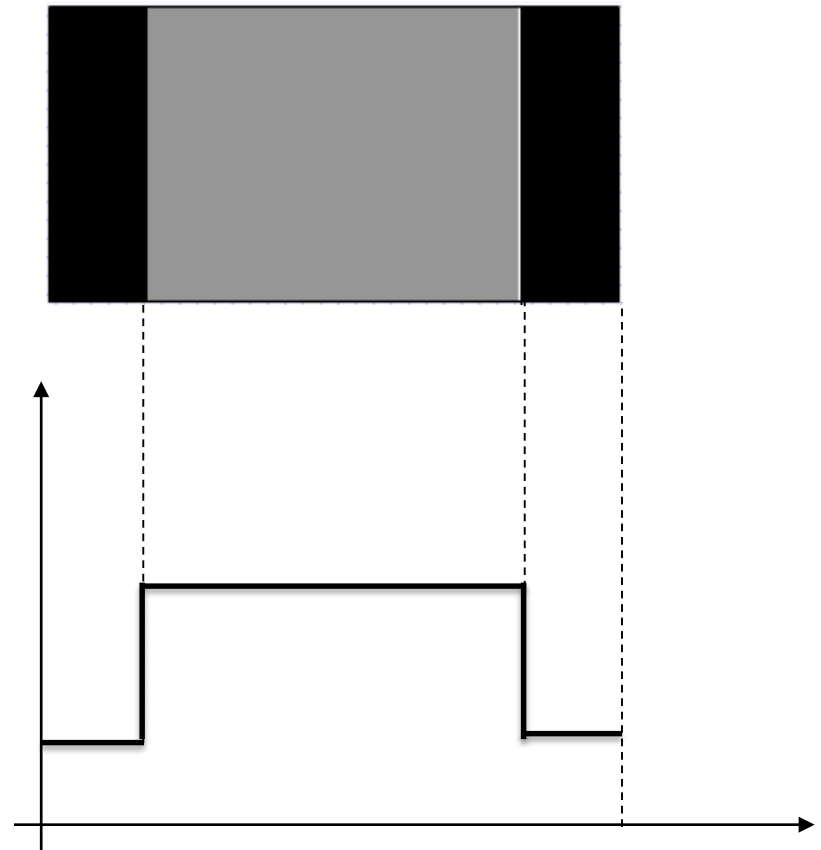


# The First Derivative

**Ideal**

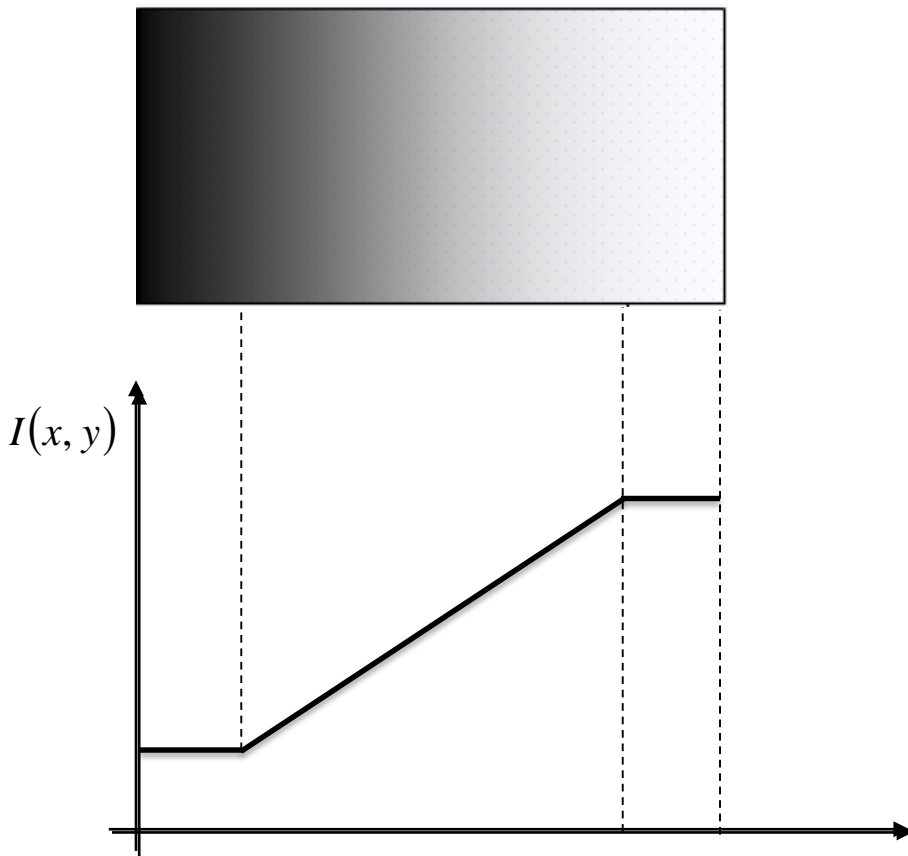


**First Derivative**

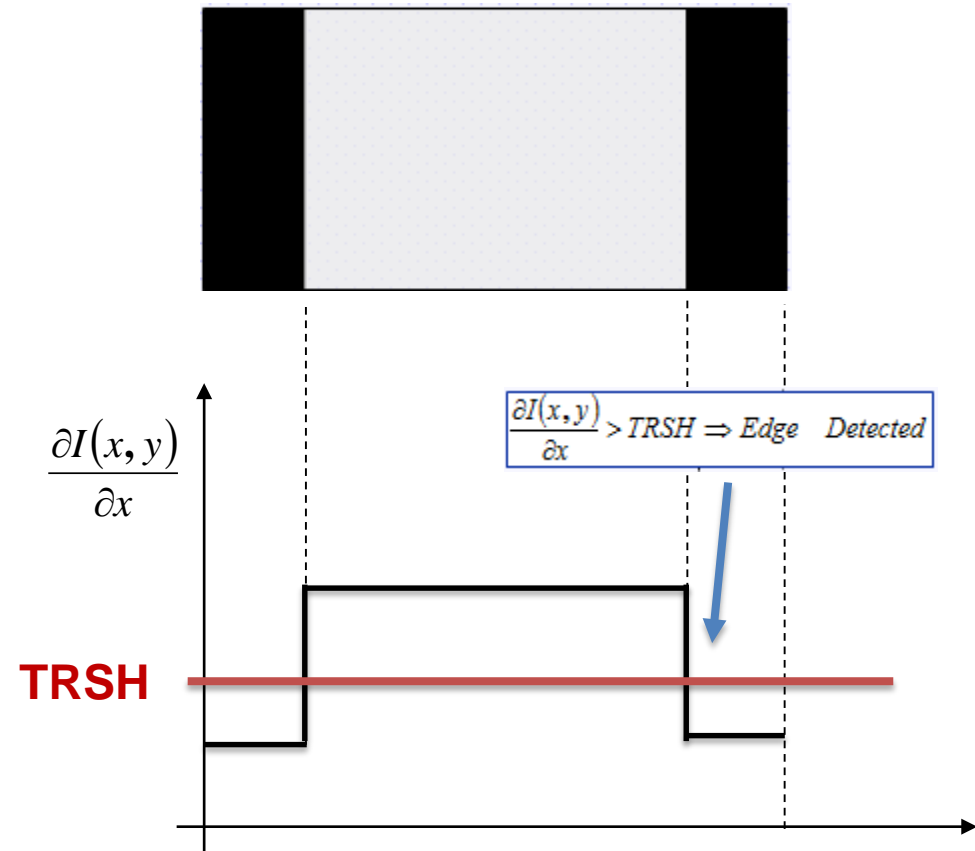


# Detecting the Edge

## Ideal

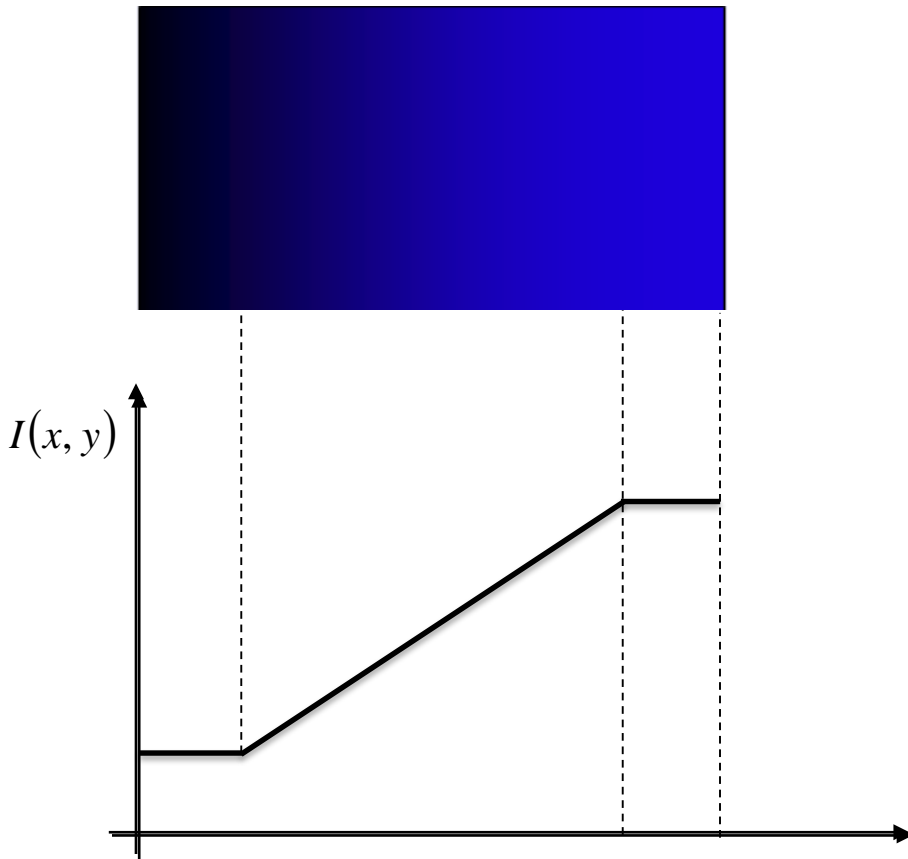


## First Derivative

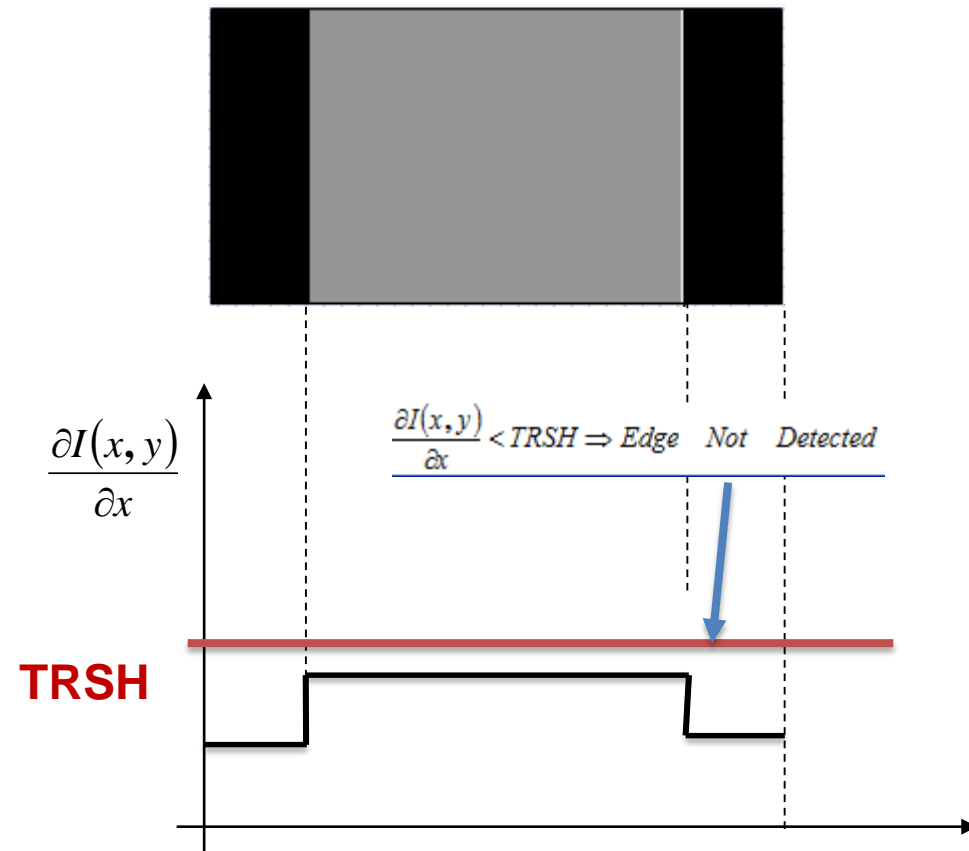


# Detecting the Edge(2)

## Ideal



## First Derivative





# Gradient Operators

- The gradient of the image  $I(x,y)$  at location  $(x,y)$ , is the vector:

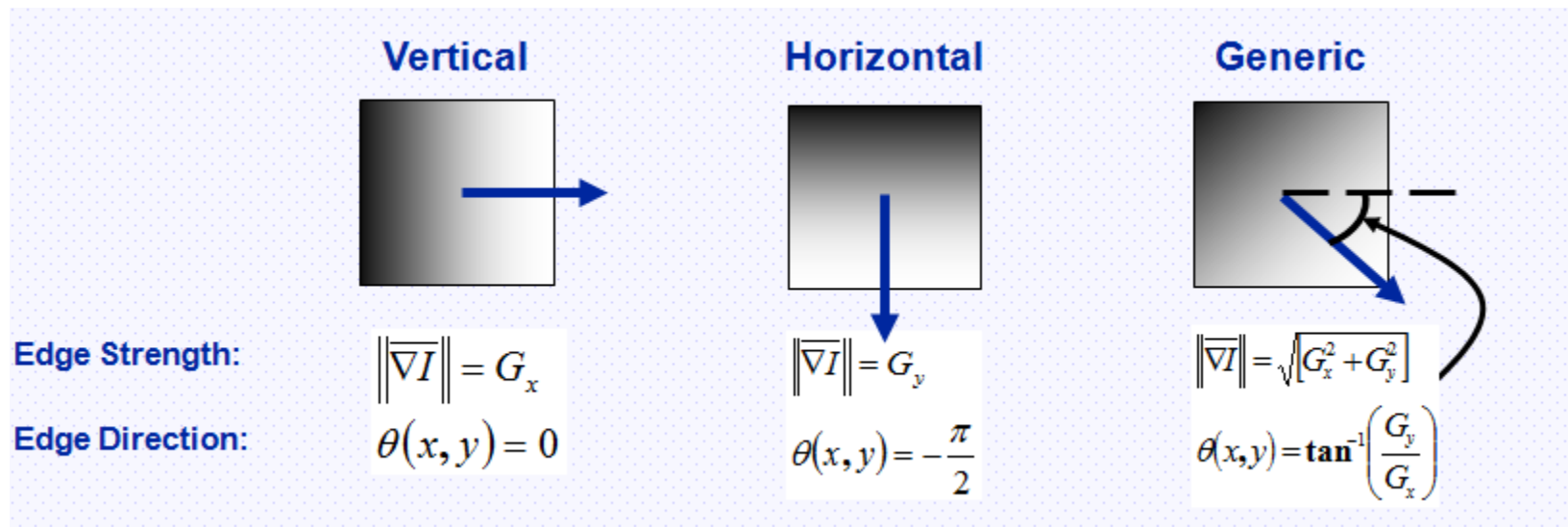
$$\overline{\nabla I} = \begin{bmatrix} G_x \\ G_y \end{bmatrix} = \begin{bmatrix} \frac{\partial I(x,y)}{\partial x} \\ \frac{\partial I(x,y)}{\partial y} \end{bmatrix}$$

- The magnitude of the gradient:  $\nabla I = \|\overline{\nabla I}\| = \sqrt{G_x^2 + G_y^2}$

- The direction of the gradient vector:  $\theta(x,y) = \tan^{-1}\left(\frac{G_x}{G_y}\right)$

# The Meaning of the Gradient

- It represents the direction of the strongest variation in intensity



# Image Gradients

- OpenCV provides three types of gradient filters or High-pass filters, **Sobel**, **Scharr** and **Laplacian**.

# The Sobel Edge Detector

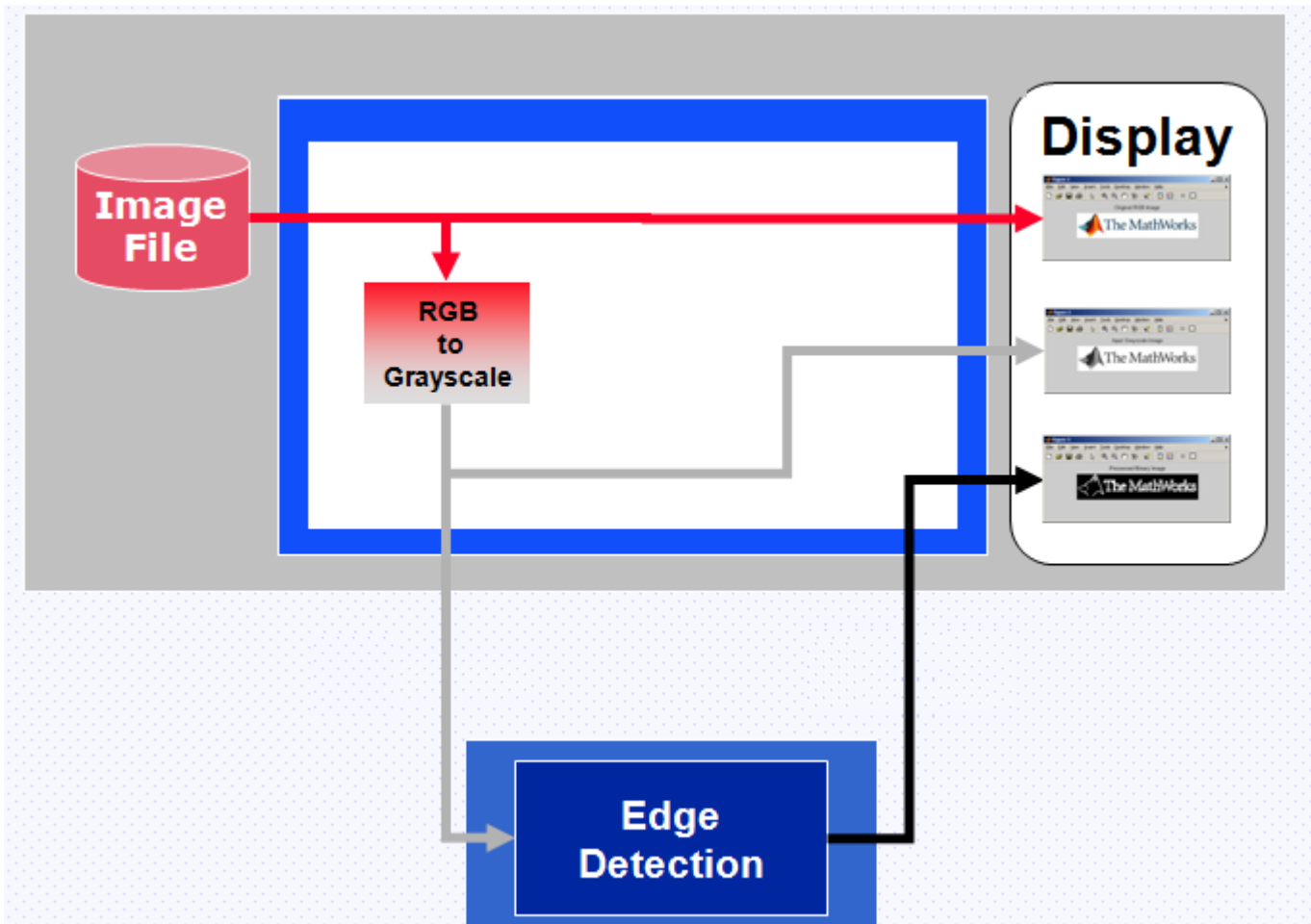
-1	-2	-1
0	0	0
1	2	1

**Horizontal Edge**

-1	0	1
-2	0	2
-1	0	1

**Vertical Edge**

# Edge Detection Flow



# Image Gradients

- **Sobel Edge Detection**

- void **Sobel**(InputArray src, OutputArray dst, int ddepth, int dx, int dy, int ksize=3, double scale=1, double delta=0, int borderType=BORDER\_DEFAULT )

Parameters:

**src** – input image.

- **dst** – output image of the same size and the same number of channels as src .
- **ddepth** – output image depth; the following combinations of src.depth() and ddepth are supported:
  - src.depth() = CV\_8U, ddepth = -1/CV\_16S/CV\_32F/CV\_64F
  - src.depth() = CV\_16U/CV\_16S, ddepth = -1/CV\_32F/CV\_64F
  - src.depth() = CV\_32F, ddepth = -1/CV\_32F/CV\_64F
  - src.depth() = CV\_64F, ddepth = -1/CV\_64F
- when ddepth=-1, the destination image will have the same depth as the source; in the case of 8-bit input images it will result in truncated derivatives.

# Sobel Edge Detection

- **xorder** – order of the derivative x.
- **yorder** – order of the derivative y.
- **ksize** – size of the extended Sobel kernel; it must be 1, 3, 5, or 7.
- **scale** – optional scale factor for the computed derivative values; by default, no scaling is applied (see [getDerivKernels\(\)](#) for details).
- **delta** – optional delta value that is added to the results prior to storing them in dst.
- **borderType** – pixel extrapolation method (see [borderInterpolate\(\)](#) for details).

```
# convolute with proper kernels
```

```
sobelx = cv2.Sobel(gray,cv2.CV_16S,1,0,ksize=3,scale=1,delta=0,borderType = cv2.BORDER_DEFAULT)
```

```
sobely = cv2.Sobel(gray,cv2.CV_16S,0,1,ksize=3,scale=1,delta=0,borderType = cv2.BORDER_DEFAULT)
```

```
abs_grad_x = cv2.convertScaleAbs(sobelx)    # converting back to uint8
```

```
abs_grad_y = cv2.convertScaleAbs(sobely)
```

# The Canny Method

- The Canny method uses two thresholds, and enables the detection of two edge types: strong and weak edge.
- If a pixel's magnitude in the gradient image, exceeds the high threshold, then the pixel corresponds to a strong edge.
- Any pixel connected to a strong edge and having a magnitude greater than the low threshold corresponds to a weak edge.

```
detected_edges = cv2.GaussianBlur(gray, (3,3), 0)  
detected_edges = cv2.Canny(detected_edges, lowThreshold, lowThreshold*ratio, apertureSize=3)
```

Code at Github: <https://github.com/saraAwaad/ComputerVisionLab>



# References

- <http://cs.brown.edu/courses/csci1430/>
- <https://www.udacity.com/course/introduction-to-computer-vision--ud810>
- <http://www.cc.gatech.edu/~afb/classes/CS4495-Fall2014/>